**Ryan Regala**

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**EDUCATION**

**Pasadena City College** *Pasadena, CA*

Associates of Arts: Engineering and Technology

Associates of Arts: Natural Sciences

Associates of Science: Mathematics

Associates of Science: Economics *Aug 2021 - June 2024*

Cumulative GPA: 3.3/4.

**University of California: San Diego** *La Jolla, CA*

Bachelor of Science in Cognitive Science spec. in Design and Interaction  *Sep 2021 - June 2026*

Cumulative GPA: 3.38/4.0

**WORK EXPERIENCE**

**Los Angeles Registrar-County Clerk** *South Pasadena, CA*

Student Poll Worker *Oct 2020 – Nov 2020*

* Collaborated with a team of poll workers to facilitate voter check-in and distribute paper ballots, ensuring an efficient and organized voting process.
* Directed voters to ballot drop-off stations and coordinated with team members to maintain the cleanliness and functionality of polling machines.

**Neurodiversity in Tech** *La Jolla, CA*

Video Game Programming Intern *Jun 2025 – Aug 2025*

* Collaborated in a team project on how to make a video game
* Learned to program in the C# Language and apply it to Unity
* Strengthened communication skills and knowledge on the Tech Industry.

**PROJECTS**

**Habitat Defenders** | C#, Unity

* A Tower Defense game where we protect the habitat with native species such as the California sagebrush and the coyotes from animals such as the redfox and the european rabbit from eating grass and attacking the native species.

**SKILLS**

**Languages**: C++, C#, Python, Latex

**Technologies:** Git, Microsoft Office Suite (Excel, Word, Powerpoint)

**Game Development**: Unity, UI/UX Design, Game Testing, Debugging

**Personal and Social Skills**: Communication, Team Collaboration, Leadership, Problem-Solving, Time Management, Adaptability